

BUILDING A REALISTIC SKETCH UP HOUSE



This project involves designing a house from scratch. The house should be twelve by nine metres and will have two floors plus a roof. The house is designed in stages with half metre walls, one by two metre doors, and either one by one or one by two metre windows. The standardisation of measurements helps simplify the task. Pupils will design and build their own doors and windows thus it is more important to retain simple measurements rather than enforce strict accuracy. The house is assembled over two floors and the staircase will be designed and built rather than rely upon stock parts. During the design of the windows and doors pupils will be introduced to terms such as 'four light window' and 'architrave' and the construction will reflect real woodwork techniques (cross curricular with Design and Technology). The roof design will also reflect real techniques

Generating Ideas: complexity, research, creativity, observation, originality, perception, aspiration.

Making: Showing greater – technique, skill, control, complexity, mastery, quality, judgement, creativity.



THE MEMPHIS GROUP

This project involves designing a piece of furniture using the emblematic shapes and colours associated with the Memphis Group. This will involve more complex shapes and angles and will build upon the skills learned within the house project.

Knowledge: Showing greater – breadth, contextual understanding, explanation, judgement.

Generating Ideas: complexity, research, creativity, observation, originality, perception, aspiration.



FRANK GEHRY

This project involves designing a in the vivid style of Frank Gehry. Pupils will explore the plastic methods that Gehry uses to generate concepts and then attempt their own version using the intersect faces tool in Sketchup.

Knowledge: Showing greater – breadth, contextual understanding, explanation, judgement.

Generating Ideas: complexity, research, creativity, observation, originality, perception, aspiration.



BASIC PHOTOSHOP SKILLS

Pupils will learn the basics of photoshop including cloning, cut and paste and other basic commands using a series of short projects including defacing a personality face and taking a UFO photograph.

Making: Showing greater – technique, skill, control, complexity, mastery, quality, judgement, creativity.

Generating Ideas: complexity, research, creativity, observation, originality, perception, aspiration.



PHOTOSHOP FILTERS

Pupils will learn how to use filters creatively in their work. Projects will involve creating a comic collage and a Christmas Card. Pupils will be able to make their own individual Christmas Cards to print and take home. Pupils will also be given the opportunity to separate their designs into single colours in order to create a screen print of their final design.

Making: Showing greater – technique, skill, control, complexity, mastery, quality, judgement, creativity.

Generating Ideas: complexity, research, creativity, observation, originality, perception, aspiration.



TRANSFORMING A CLASSIC PAINTING

Pupils will use a combination of their learned skills to transform a classic painting. The items and filters used should be in keeping with the theme of the original. This will involve some research and deliberation upon intent. These skills are vital to success at GCSE.

Evaluating: Showing greater – judgement, autonomy, perception, independence, subtlety.

Knowledge: Showing greater – breadth, contextual understanding, explanation, judgement.



THE GRAFFITI WALL

Pupils will create a wall from scratch and then apply virtual graffiti and effects for maximum visual impact

Pupils will create a new cover for the record based upon the lyrics



Knowledge: Showing greater – breadth, contextual understanding, explanation, judgement.

Knowledge: Showing greater – breadth, contextual understanding, explanation, judgement.

Generating Ideas: complexity, research, creativity, observation, originality, perception, aspiration.



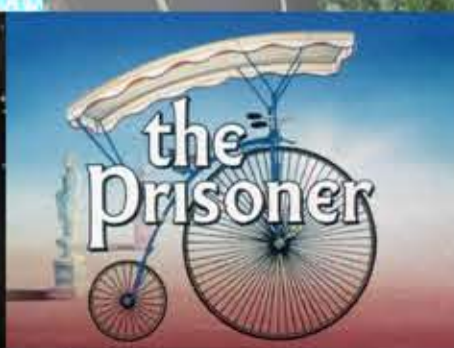
Pupils will use a combination of their learned skills to create a Christmas Card. They will create a new document and divide it into two using rulers. They will learn to use the gradient tool and then custom brushes to paint snowflakes and grass onto the background. The snow man is created from shapes and given a snow texture. The details are then sourced from stock imagery and cut out using masking tools. These elements are then dusted with snow. A similar process is repeated for the tree. Lettering and effects are then added to complete the design.

Making: Showing greater – technique, skill, control, complexity, mastery, quality, judgement, creativity.

Evaluating: Showing greater – judgement, autonomy, perception, independence, subtlety.

Generating Ideas: complexity, research, creativity, observation, originality, perception, aspiration.

Knowledge: Showing greater – breadth, contextual understanding, explanation, judgement.



FILM STUDIES

Pupils will study a selection of classic films at television series with the cross curricular aim of improving literacy and understanding as well as learning the basics of editing.

Knowledge: Showing greater – breadth, contextual understanding, explanation, judgement.

In addition to the above projects, pupils will also develop a scrapbook of photographs of works by important artists with explanatory comments over the course of each year.